Quassel IRC - Bug #73

Handle mode changes in serverhandler

01/15/2008 03:19 PM - Sputnick

Status:	Resolved	**Start date:**	
Priority:	High	**Due date:**	
Assignee:	EgS	**% Done:**	0%
Category:	Quassel Core	**Estimated time:**	0.00 hour
Target version:	0.2.0-rc1		
Version:	0.13.1	**OS:**	Any

Description

/mode messages are not yet all properly parsed and propagated.

History

#1 - 02/18/2008 02:21 PM - EgS

The Modechanges are now displayed properly.

Channel User modes are already handled correctly (like +o)

Stuff like the Banlist isn't yet done. As it has low priority I'm removing this bug from the roadmap.

#2 - 06/16/2008 05:02 PM - EgS

all mode changes are now handled properly.
Currently only simple channel modes are shown in the tooltip of a channel buffer.

One might implment a graphical system for ban managing. /me eyes phon..