

## Quassel IRC - Bug #2101

### UI scaling issue on high-DPI displays

06/13/2026 10:35 AM - mikejohnson

<b>Status:</b>	New	<b>Start date:</b>	06/13/2026
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	dante	<b>% Done:</b>	0%
<b>Category:</b>	General / Unspecified	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	1.0.0	<b>OS:</b>	Linux
<b>Version:</b>	0.13.1		
<b>Description</b>			
On high-DPI displays, some UI elements appear blurry and scale inconsistently. Text, icons, and spacing look uneven across different windows, affecting readability and overall usability. Proper DPI-aware scaling would improve the user experience on modern high-resolution screens.			