

Quassel IRC - Bug #2085

Drive Mad - Intense Car

04/24/2026 08:41 AM - Williamia

Status:	New	Start date:	04/24/2026
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		OS:	Any
Version:	0.13.1		

Description

I came onto a racing game that is actually a "test of patience" that is deftly passed off as a driving simulator. I've only recently begun playing Drive Mad, but it's already making me crazy—in a good way. The simple goal of this 3D driving game is to cross the finish line.

The turn of events in [drive mad](#)? Every level gives you a new vehicle with bizarre physics, such as enormous wheels, fragile frames, or incredible speed. Your car could flip or break into pieces if you make a single mistake or slightly overaccelerate.

Because it's browser-based, it's perfect for short breaks, but be aware that it rapidly becomes addicting.