

Quassel IRC - Bug #1990

Paper io: Expanding Lines, Constant Danger

01/10/2026 10:02 AM - coeddie11

Status:	New	Start date:	01/10/2026
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		OS:	Any
Version:	0.13.1		
Description			
<p>Paper io is a competitive multiplayer game that turns a simple grid into a tense arena of strategy and reflexes. With minimal visuals and straightforward controls, the game focuses entirely on player decisions, making every match feel intense and unpredictable.</p> <p>The Main Objective in Paper io</p> <p>The goal in paper io is to control as much territory as possible while avoiding elimination.</p> <p>How Territory Is Gained</p> <p>Players expand by moving outside their base and drawing a line. When the line reconnects with the original area, the enclosed space becomes owned territory.</p> <p>Why Every Move Is Risky</p> <p>Outside your territory, your line is vulnerable. Any opponent who crosses it instantly eliminates you, regardless of how strong your position was moments before.</p>			