

## Quassel IRC - Bug #1326

### Quassel doesn't seem to correctly handle invalid CTCP lines.

12/18/2014 08:08 PM - AppleDash

<b>Status:</b>	New	<b>Start date:</b>	12/18/2014
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	General / Unspecified	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>OS:</b>	Any
<b>Version:</b>	0.10.0		

#### Description

An example of a perfectly valid CTCP command is the following: "\x01ACTION does something\x01"

However, if you take that line and add another 01 byte to the end of it, like so: "\x01ACTION does something\x01\x01" (note the extra 01 byte at the end),

Quassel will print out something like this:

[12:50:18] \* ~~SomeUser does something~~

[12:50:18] \* ~~Received unknown CTCP request by [SomeUser!someident@some.host.name](#)~~

This shouldn't happen. My suggestion would be to either handle multiple trailing 01 bytes, or alternatively to simply print out the message raw as a normal channel message.

Have also seen similar issues with multiple leading 01 bytes, so that case could be handled in a similar manner.

This has been tested to happen on both 0.10.0 and v0.12-pre (0.11.0+3 git-8b5ecd2), on Windows and Ubuntu Linux.

I'm unsure if this is a bug in the client or the core, so I'm leaving it as general.

#### History

##### #1 - 12/18/2014 08:09 PM - AppleDash

Errm, for some reason the formatting messed up and put a strikethrough through the pasted logs. That was not intended.