Quassel IRC - Bug #39

Handle messages longer than 512 bytes

06/05/2007 03:55 PM - Sputnick

Status:	Resolved	**Start date:**	
Priority:	High	**Due date:**	
Assignee:	EgS	**% Done:**	0%
Category:	Quassel Core	**Estimated time:**	0.00 hour
Target version:	0.2.0-rc1		
Version:	0.13.1	**OS:**	Any

Description

The IRC protocol limits the size of a single message to 512 bytes. If we'd like to send longer messages, we therefore have to split. Preferably we should try to find a sensible spot for the split (i.e. a word boundary), rather than just cutting off at byte 511, as WeeChat currently does it.

Related issues:

Has duplicate Quassel IRC - Bug #133: Split long lines	**Resolved**

Associated revisions

Revision b6ac38c2a3f094d03c54b98c4685ab6448f692b8 - 06/22/2008 04:26 PM - Marcus Eggenberger

Fixing BR #39 (splitting long messages)

Revision b6ac38c2 - 06/22/2008 04:26 PM - Marcus Eggenberger

Fixing BR #39 (splitting long messages)

Revision b2f26944f3b4109d22bb1571aed2a7e2e9efbb5a - 06/23/2008 01:07 PM - Marcus Eggenberger

Fixing BR #39 (splitting long messages)

Conflicts:

```
src/core/basichandler.cpp
    src/core/basichandler.h
```

Revision b2f26944 - 06/23/2008 01:07 PM - Marcus Eggenberger

Fixing BR #39 (splitting long messages)

Conflicts:

```
src/core/basichandler.cpp
    src/core/basichandler.h
```

History

#1 - 06/06/2008 05:39 PM - Sputnick

Still need to take into account the length of our hostmask (right now we have hardcoded a value), which should be easily available from our self IrcUser. Also we should issue a regular WHO on self to keep our own hostmask updated (might change without notice). Since autoWHO will probably be optional at some point, we shouldn't rely on that.

#2 - 06/07/2008 12:49 PM - shermann

Konversation has such a logic to split up the chatmessages to avoid the 512 byte limit :)

#3 - 06/23/2008 12:03 AM - EgS

fixed in current git