

## Quassel IRC - Feature #222

### Add challenge auth for Quakenet

07/25/2008 11:32 AM - ZRegis

<b>Status:</b>	New	<b>Start date:</b>	
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Quassel Core	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>OS:</b>	Any		
<b>Description</b>			
see for details <a href="http://www.quakenet.org/development/challengeauth/">http://www.quakenet.org/development/challengeauth/</a>			

#### History

##### #1 - 07/25/2008 12:38 PM - Sputnik

I would think this would be a good use case for a plugin (once we have plugin support). I am not in favor of implementing network-specific stuff in Quassel itself; I'd much rather prefer network plugins for stuff like that...

##### #2 - 01/13/2009 12:30 PM - pennywise

As I know that this will be realized via the "scripting engine", plz make it so, that you can use it for different auth-mechanisms as well, like bitlbee:

```
/msg &bitlbee identify <password>
```