Quassel IRC - Feature #22

Implement DCC and CTCP.

05/16/2007 12:44 AM - Sputnick

Status:	Assigned	**Start date:**	
Priority:	High	**Due date:**	
Assignee:	EgS	**% Done:**	0%
Category:	Quassel Core	**Estimated time:**	0.00 hour
Target version:			
OS:	Any		

Description

Support for both DCC and CTCP is not yet included in Quassel.

History

#1 - 05/18/2007 05:34 PM - EgS

privmsgs are now parsed for ctcp content.
if extended ctcp data is found a handler handleCtcp<Type> is called.

Still todo:
- implement most of the common ctcp queries and replies
- ccp

#2 - 05/18/2007 05:37 PM - EgS

and of course:

implement handlers for userinput like /me and /ctcp version

#3 - 02/24/2008 12:40 AM - phon

receiving files over dcc would be very nice.

one idea would be that the core reacts to the file send request by displaying a message window on each conneted client - if none are available the offered file should be declined.
the first client reaction to the window should handle how the core should react. however the first client reacts (reject or accept the file) - the message windows of the other clients should then disappear.

here are some links concerning dcc:
http://www.irchelp.org/irchelp/rfc/dccspec.html
http://www.invlogic.com/irc/ctcp.html#4.7
http://www.user-com.undernet.org/documents/ctcpdcc.txt

i know that ctcp sucks - but i was just talking to son and i thought i should at least write something :-)